







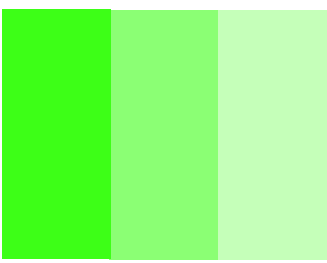


Today's event is on a brand new map, which is mapped to the "sprint" international orienteering standard (ISSOM). Here's a quickie guide of what to know:

1) It's optimized for complicated urban settings (buildings, passageways, walls, etc.)


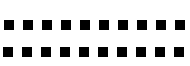
2) There are certain symbols that are *illegal* to cross, even if you can physically cross them. There are also symbols for similar features that are legal to cross.

uncrossable fence			crossable fence
uncrossable wall			crossable wall
uncrossable cliff			crossable cliff
uncrossable hedge			examples of crossable vegetation
uncrossable land (garden, landscaping, etc)	 (path thru OK!)		

3) You cannot go through buildings (ie: open doors), but you can through open-air canopies!

building in DARK gray is not passable		canopy in LIGHT gray is passable!
---------------------------------------	--	-----------------------------------

4) There are some features that are 3-dimensional!

BRIDGES are crossable above and passable underneath			TUNNELS are passable underneath
---	---	---	---------------------------------